Ideas for Girl Scout Brownies

FORT TICONDEROGA

Journeys:

It's Your Planet, Love it! Brownies learning about water can explore Lake Champlain on *Carillon*, Fort Ticonderoga's 49 passenger touring boat. Girls can learn about the maritime history of Lake Champlain and Lake George, and how critical water was for transportation and health in the 18th Century. Learn how water was one of the main reasons why Fort Ticonderoga was built here.

It's Your Story, Tell it! Visit the King's Garden, and learn about Marian Cruger Coffin, the Landscape Architect who designed the Colonial Revival Garden at Fort Ticonderoga. You can ask the gardeners about Coffin's design choices, and her work as one of the first female landscape architects in America! While you explore the gardens, girls can talk about times when they have blazed new trails.

It's Your World, Change it! Explore the Museum exhibits of Fort Ticonderoga! Find examples of people who have upheld the Girl Scout Law, or have exceptional stories to tell. Talk about what we can learn from the accomplishments and mistakes of these historical figures.

Badges:

At least Two Steps of each of these badges can be completed at Fort Ticonderoga!

Senses: Explore Fort Ticonderoga using the Family Scavenger Hunt! Hike on the Carillon Battlefield Trail and listen to the sounds of wildlife. Explore the fragrant flowers in the King's Garden. Try some of the edible flowers in the Discovery Garden (ask a gardener to identify them. Visit the Tailor's Post and ask the tailors to examine the textures of different fabrics.

Scavenger Hunt: http://www.fortticonderoga.org/userfiles/kcfinder/files/2015%20Family%20Scavenger%20Hunt%281%29.pdf

Hiker: Explore the Carillon Battlefield Trail. Pick up a trail guide to learn about natural resources and historic landmarks along the trail. Prepare for your hike and talk about "Leave No Trace" before you visit Fort Ticonderoga.

Making Games: Try out the Family Scavenger Hunt (see above link) at Fort Ticonderoga, or consider making your own. Explore the King's Garden, and play I-Spy! What other games could you invent in the gardens? Experiment with finding different textures, colors, and shapes.

Painting: Try out your watercolor skills in the King's Garden! Experiment with different perspectives, and different materials you find nearby. Offer to help the gardeners "deadhead" the cut flower garden, and experiment painting without a brush. We have picnic tables available, and some watercolor supplies, although troops may bring their own.